### **CHANG Ge**

change v@126.com | Zhonglan Students' Apartment CUC Beijing China | +86 135 2210 2601

#### **EDUCATION**

# **Bachelor's Degree in TV Editing, Communication University of China (CUC)**2015.9-2019.7

- Documentary Production, GPA: 3.64/4.00, Rank:3/27
- > Core Coursework: DV Workshop (3.85),

Professional Screening and Writing Practices (3.85), Documentary Production (3.91), Photographing Workshop(3.88), News Writing(3.81), Photography Composition(3.7)

## Double Major in Digital Media Art, GPA 3.70/4.00, Rank: 5/120

➤ Core Coursework: Technology in digital screen production (3.88), Design thinking for digital media program (3.7), Graduation creating (3.96), Art of editing(3.7)

**Honor and Awards:** 2016 & 2017 Advanced Individual of Cultural and Sports Activities (5/120)

2018 User Experience Design Award at the National Finals (Top 1%)

### PROFESSIONAL& VOLUNTEER EXPERIENCE

**UXPA Service Design Competition** | UE Designer | Beijing 2018.4-2018.12

- ➤ Led a group at the service design competition focusing on "Intelligent Experience of Infinite Possibilities".
- ➤ Led the team in charge of demand surveys, market surveys, feasibility analysis, and hardware modeling.

## NGO & AIESEC | Education Volunteer | Karachi Pakistan 2018.6-2018.7

- Worked at a local public primary school to improve the English teaching plan with advanced methods to their teachers.
- > Developed a long-term plan for school enrollment to counter the declining attendance rate.

### **SKILLS& INTERESTS**

Languages: Fluent in English, Native in Chinese
Computer Skills: C++, Java, CSS/JavaScript/HTML5,
Arduino, C4D, Photoshop, Premiere, After Effects
Interests: Photography, Clarinet (performance level),
Volleyball (Beijing University Volleyball Association 2018
Gold)

#### INTERN EXPERIENCE

**Magic Show Technology (Beijing) Co., Ltd.** | Product Manager Intern | Beijing 2018.9-Present

- ➤ Followed up on user needs and independently conducted six rapid research projects, including "Incentive System", and "New Product Launch Perception Survey".
- > Created qualitative and quantitative analysis reports on market strategies.

#### **ROBOTERRA** | Product Intern | Beijing 2018.5-2018.9

- ➤ Enhanced user experience design and conducted usability research to gain insights on designs.
- Launched the MVP by using Arduino and processing, analyzed and tested product prototypes.

## **Phoenix International Media Center** | Director | Beijing 2017.10-2018.2

Produced a series of short videos called *Labor, Poems, and Songs*, worked with a team of three to travel to Shenzhen, Zhuhai, and other cities to record the cultural life of more than 20 workers in 3 months, resulting in over 200k clicks of each clip and directing social attention to migrant workers' spiritual civilization construction.

### **Xinhua News Agency**| Audio and Video Editor | Beijing 2017.5-2017.9

- > Spearheaded postings for daily content of official micro-blogs and posts and participated in the production of *Reader Leadership Program* (short video) , *New Youth* (interview + live broadcast), and other key projects.
- Filmed a video which received hundreds of millions of clicks and won the first prize of Xinhua news agency in 2017 in the case of high difficulty and intensity.

### **AIESEC National Support Team** | User Research | Beijing 2016.4-2016.11

- > Assisted the Project Manager to devise the interview, designed the questionnaire, and cross-examined the results of the questionnaires using SPSS.
- > Tracked the market performance of our products and competitors by using third-party monitoring of data weekly.
- ➤ Won the 2016 China public service salute award for the project.