Chang Ge

changge970901@gmail.com 646-525-7462

www.changgechang.com

Education

New York University

MS in Interactive Telecommunications 2019 - 2021 Focused User Experience Design

Communication University of China

BA in Communications 2015 – 2019 Focused on Documentary Production GPA: 3.64/4.00, Rank:3/27

Double Major in Digital Media Art GPA 3.70/4.00, Rank: 5/120

Skills

Computer Skills:

Adobe creative suite
Html/JavaScript/CSS
Arduino
Sketch/Figma
Processing
Unity3d
lot
Machine learning

Languages:

Chinese, English

Work Experience

Bytedance

Product design 2020/5-present

- Design internal ability platform to help connect technology with users; prototype design and scenario analysis.
- Develop multiple multimedia demos, including live picture cloud game and virtual anchor.

American Museum of Natural History

UX Designer 2020/01-2020/5

- Enhanced user experience of app Explorer, including customized journey system and trip design system.
- Prototype for a series of multimedia exhibition using AR.

Tencent-WeChat

Product Manager Intern 2018/12 - 2019/05

- Engaged in NLP research, design platform for voice-oriented apps; develop intelligent voice assistant community
- Mainly focus on narrative design to improve the user experience. Writing requirements documents, and transforming requirements into product design and solution, design web & app prototype

Magic Show Technology Co., Ltd.

Product Manager Intern 2018/08 - 2018/10

- Followed up on user needs and independently conducted six rapid research projects, including "Incentive System", and "New Product Launch Perception Survey".
- Created qualitative and quantitative analysis reports on market strategies.

ROBOTERRA

UX Designer 2018/05 - 2018/08

- Enhanced user experience design and conducted usability research to gain insights on designs.
- ➤ Launched the MVP by using Arduino and processing, analyzed and tested product prototypes.

UXPA Service Design Competition

UE Designer 2018/04 - 2018/12

- In charge of demand surveys, market surveys, feasibility analysis, and hardware modeling.
- 2018 User Experience Design Award at the National Finals (Top 1%)